

# The AIMMS Presolver

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**AIMMS**

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# Overview

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> Introduction

> Preprocessing techniques

- Basic
- Advanced

> Activating the AIMMS presolver

> Analyse infeasible problems

# Why Preprocessing?

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- > Speed up the solving process
- > Get better solutions
- > Improve numerical stability
- > Detect infeasibilities

# Why should AIMMS do Preprocessing?

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- > Not needed for linear problems because the linear solvers (CPLEX, Gurobi, CBC) do very advanced preprocessing
  
- > But useful for nonlinear problems because many nonlinear solvers do no or very basic preprocessing
  - Exceptions: KNITRO, BARON
  
- > Optimization algorithms implemented in AIMMS can benefit from it
  - Outer Approximation (MINLP)
  - Multi-Start (NLP)

# Basic Preprocessing Techniques

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## > Delete simple constraints

- Constraint  $x \leq 100$  becomes a bound

## > Delete fixed variables

## > Remove doubletons

- Constraint  $x = 2y$

## > Delete duplicate constraints

## > Delete redundant constraints

- Constraint  $\sqrt{x} + y \leq 20$  can be removed if  $x \leq 100$  and  $y \leq 5$

# Advanced Preprocessing Techniques

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- > Bounds tightening (feasibility based)
  - Variable  $x$ : range  $[0, \text{inf}) \rightarrow \text{range } [10, 55]$
  - Linear & nonlinear constraints
- > Linearize quadratic constraints
  - Multiplication of a binary variable with a bounded variable
- > Improve coefficients
  - For models with binary variables

# Feasibility Based Bound Tightening

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Constraint:

$$L \leq x + f(y_1, \dots, y_n) \leq U$$

Assume for some  $l_f$  and  $u_f$ :

$$l_f \leq f(y_1, \dots, y_n) \leq u_f$$

Then:

$$x \geq L - u_f$$

$$x \leq U - l_f$$

# FBBT: Example

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x: range [10,100]

y: range [5,8]

z: range [1,2]

Constraint:  $x + 4y - 2z^3 = 60$



$$x = 60 - 4y + 2z^3 \leq 60 - 20 + 16 = 56$$

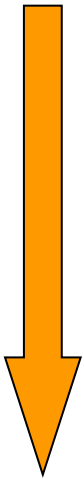
$$x = 60 - 4y + 2z^3 \geq 60 - 32 + 2 = 30$$

→ x: range [30,56]



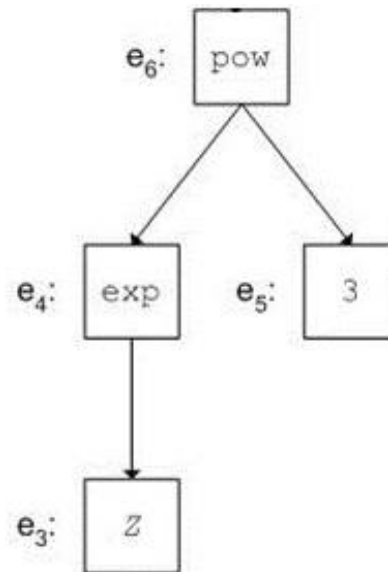
# FBBT: Expression Tree

tighten  
bounds  
variables



$$(e^z)^3 \in [0,8]$$

$$e^z \in [0,2]$$

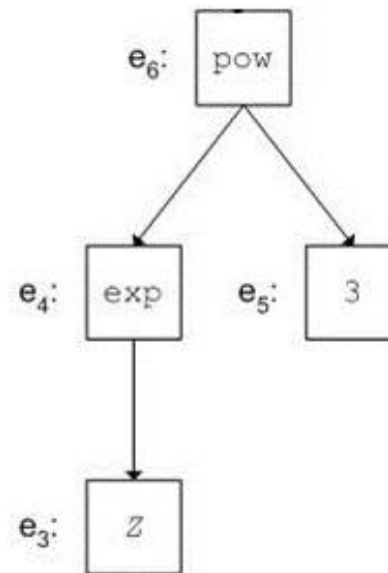


$$z \in (-\infty, \ln(2)]$$


# FBBT: Expression Tree

$$(e^z)^3 \in [8,64]$$

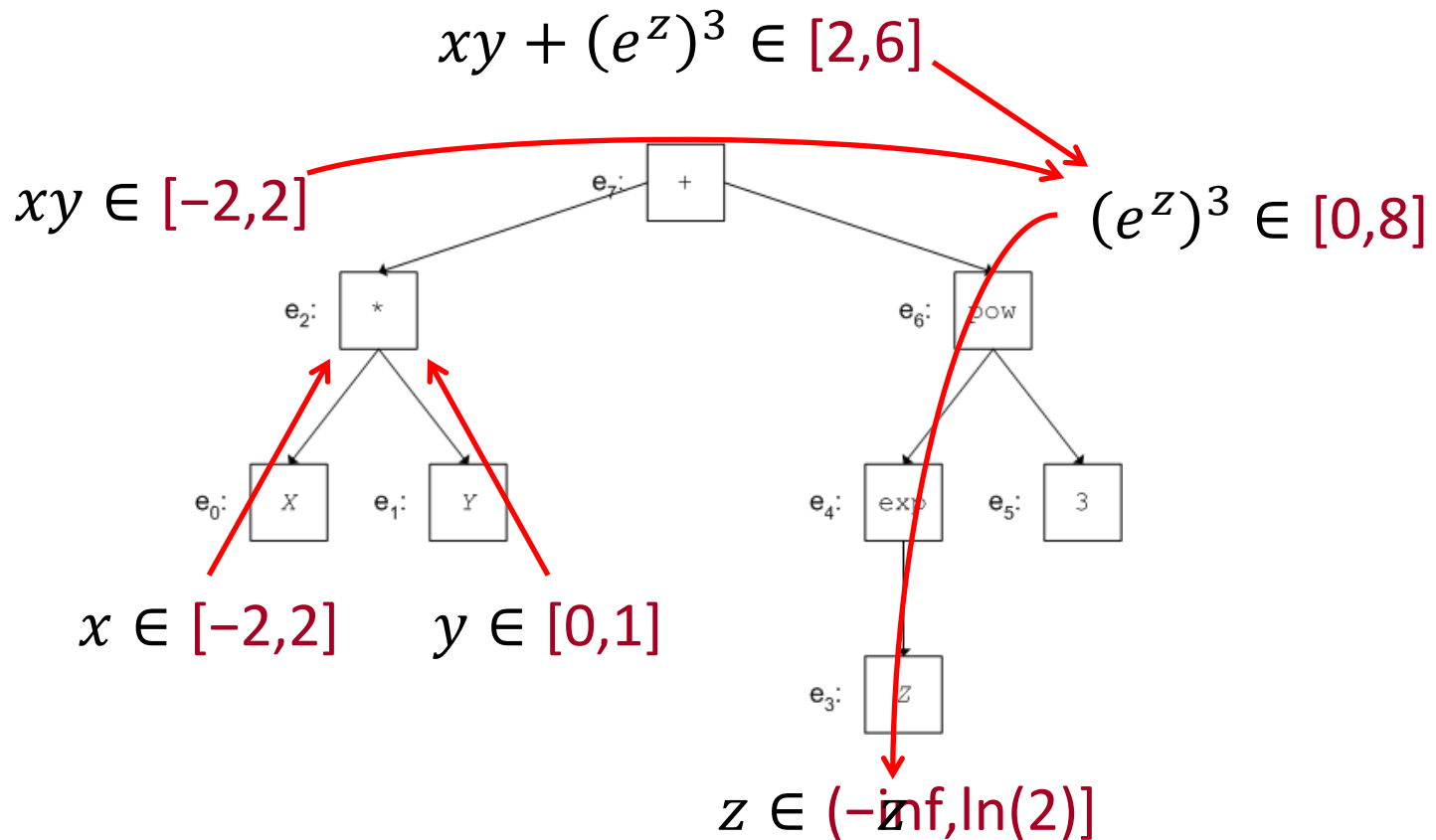
$$e^z \in [2,4]$$



$$z \in [\ln(2), \ln(4)]$$

 tighten  
bounds  
expression

# FBBT: Binary Operator



# Linearize Constraints

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Constraint

$$z_t \geq x_t y_t$$

with

$x_t$  binary,  $y_t \in [20, 100]$ ,  $z_t$  free

$$x_t = 1 \rightarrow z_t \geq y_t$$

$$x_t = 0 \rightarrow z_t \geq 0$$

$$z_t \geq y_t + 100(x_t - 1)$$

$$z_t \geq 20x_t$$

# Linearize Constraints (cont'd)

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Constraint

$$(1 - x_t) y_t \leq y_{t-1}$$

with

$$x_t \text{ binary, } y_t \in [0, 100]$$

$$x_t = 1 \rightarrow y_{t-1} \geq 0$$

$$x_t = 0 \rightarrow y_t \leq y_{t-1}$$

$$y_t \leq y_{t-1} + 100 x_t$$

# Improving Coefficients

$$y + 12x \leq 20$$

$x$  binary

$$0 \leq y \leq 14$$

$$y + 6x \leq 14$$

$x$  binary

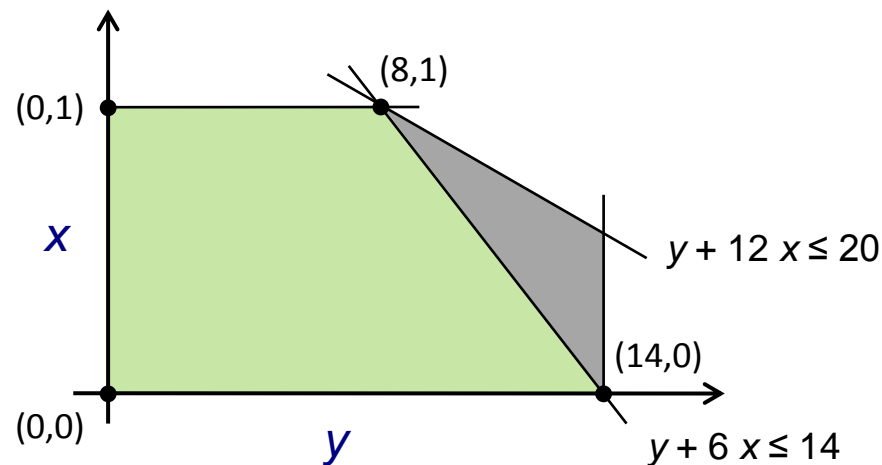
$$0 \leq y \leq 14$$

$$x = 0 \rightarrow y \leq 20 \quad \text{loose}$$

$$x = 1 \rightarrow y \leq 8 \quad \text{tight}$$

$$x = 0 \rightarrow y \leq 14 \quad \text{tight}$$

$$x = 1 \rightarrow y \leq 8 \quad \text{tight}$$



# Improving Coefficients: Nonlinear

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$$g(y_1, \dots, y_k) + Mx \leq b$$

$x$  binary

If we have an upper bound  $g^u$  on  $g$  such that  $g^u < b$  then reformulate:

$$g(y_1, \dots, y_k) + (M - b + g^u)x \leq g^u$$

$x$  binary

# Improving Coefficients: Probing

---

$$g(y_1, \dots, y_k) + Mx \leq b$$

$x$  binary

$$y \geq 0$$

$$y_i \leq m_i x \quad i = 1, \dots, k$$

$$x = 0 \rightarrow y_1 = \dots = y_k = 0 \quad (\text{implication})$$

If  $g(0, \dots, 0) < b \rightarrow$  tighten



# AIMMS Presolver Algorithm

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RemoveDuplicateConstraints;

RemoveDoubletonVariables;

LinearizeConstraints;

while ( iter <= iterLimit and someBoundTightened ) do

    TightenVariableBounds;

    RemoveRedundantConstraints;

endwhile;

RemoveDoubletonVariables;

RemoveFixedVariables;

LinearizeConstraints;

ImproveCoefficients;

# Activate Presolver: Normal Solve

The screenshot shows the 'AIMMS Options' dialog box. The 'Option Tree' on the left is expanded to 'AIMMS presolver'. The main pane displays a list of options and their values:

Option	Value
Display infeasibility analysis	Off
Linear presolve	Off
List presolve reductions	Never
MINLP probing	Limited
Nonlinear presolve	Off
Presolve constraints used	All
Presolve cycle limit	10
Presolve feasibility tolerance	1e-008
Reformulate constraints	Multi
Remove doubletons	Matching level values only

Below the table, the 'Nonlinear presolve' section is visible with radio buttons for 'On' (selected) and 'Off'. On the right side of the dialog, there are buttons for 'Help', 'Default', 'Apply', 'Import', 'Export', 'OK', and 'Cancel'.

# Activate Presolver: GMP Solve

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```
myGMP := GMP::Instance::Generate(MathProgram);
```

```
GMP::Instance::Solve(myGMP);
```

> Option 1: Set 'Nonlinear presolve' option (same as before)

> Option 2:

```
myGMP := GMP::Instance::Generate(MathProgram);
```

```
myPresolvedGMP := GMP::Instance::CreatePresolved(myGMP);
```

```
GMP::Instance::Solve(myPresolvedGMP);
```

# Activate Presolver: Standard Algorithms

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> Outer Approximation (MINLP):

```
myGMP := GMP::Instance::Generate(MathProgram);
```

```
GMPOuterApprox::UseNonlinearPresolver := 1;
```

```
GMPOuterApprox::DoOuterApproximation(myGMP);
```

> Multi-Start (NLP):

```
myGMP := GMP::Instance::Generate(MathProgram);
```

```
MulStart::UsePresolver := 1;
```

```
MulStart::DoMultiStart(myGMP,...);
```

# Infeasibility Analysis

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> Activated by setting options 'Display Infeasibility Analysis' and 'Nonlinear Presolve'

> Warnings :

- **Local** nonlinear solver (CONOPT, KNITRO, SNOPT, IPOPT, AOA) might return **Locally Infeasible** while problem is feasible
- For an **infeasible** problem the **AIMMS presolver** often cannot detect that the problem is indeed infeasible



# References

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## > Language Reference

- The AIMMS Presolver: **Chapter 17.1** (AIMMS 4.8)

> Gondzio, J., Presolve analysis of linear programs prior to applying the interior-point method, *INFORMS Journal on Computing* **9**, 1997, pp. 73-91.

> Savelsbergh, M.W.P., Preprocessing and Probing Techniques for Mixed Integer Programming Problems, *ORSA Journal on Computing* **6**, 1994, pp. 445-454.